

## Main window (always active):

Key	Short Cut
<b>F1</b>	<b>Help</b> ; opens the User's Guide
<b>F4</b>	Show Object Properties or Object List
<b>F8</b>	Show Project Status Messages
<b>F9</b>	<b>Options</b> (see Chapter 5)
<b>F10</b>	<b>Scale to Fit</b> (both Top View and Side View)
<b>F11</b>	Select <b>Previous Object</b>
<b>F12</b>	Select <b>Next Object</b>
<b>Alt + F4</b>	<b>Quit Focus</b>
<b>Ctrl + N</b>	<b>New Project</b>
<b>Ctrl + O</b>	<b>Open Project</b>
<b>Ctrl + S</b>	<b>Save Project</b>
<b>Ctrl + Shift + S</b>	<b>Save Project As</b>
<b>Ctrl + Z</b>	<b>Undo</b>
<b>Ctrl + Y</b>	<b>Redo</b>
<b>Ctrl + Alt + L</b>	Add Sound Source (Loudspeaker - Array)
<b>Ctrl + I</b>	Import System Definition (Loudspeaker GLL)
<b>Ctrl + Alt + M</b>	Manage System Definitions (GLLs)
<b>Ctrl + M</b>	Move Active Sound Sources
<b>Ctrl + T</b>	Change (selected Sound Source) System
<b>Ctrl + U</b>	Move Selected Sound Source to Upper Height Limit (Ceiling)
<b>Ctrl + L</b>	Move Selected Sound Source to Lower Height Limit (Ground)
<b>Ctrl + Shift + J</b>	J-Array setup (when a Line Array is selected)
<b>Ctrl + Shift + L</b>	Lined setup (when a Line Array is selected)
<b>Ctrl + Shift + U</b>	Curved setup (when a Line Array is selected)
<b>Ctrl + Shift + A</b>	Auto Splay (when a Line Array is selected)
<b>Ctrl + F1 ... F12</b>	Activate a stored layout: individual layout names and shortcuts can be seen in the View menu
<b>Ctrl + Shift + R</b>	Reset Layout
<b>Ctrl + Alt + C</b>	The automatic mapping color legend is by default optimized for Top View: use this shortcut to switch optimization between Top View and Side View

## Top View

<b>Ctrl + C</b>	Copy selected object
<b>Ctrl + V</b>	Paste copied object
<b>Ctrl + Shift + C</b>	Copy Areas (for Audience Zones), Copy Setup (for Sound Sources)
<b>Ctrl + Shift + V</b>	Paste Areas (for Audience Zones), Paste Setup (for Sound Sources)
<b>Delete</b>	Delete selected object

## Moving Active Sound Sources

<b>Ctrl + ▶</b>	Move the sources along the positive X axis
<b>Ctrl + ◀</b>	Move the sources along the negative X axis
<b>Ctrl + ▲</b>	Move the sources along the positive Y axis
<b>Ctrl + ▼</b>	Move the sources along the negative Y axis
<b>Ctrl + page up</b>	Move the sources along the positive Z axis
<b>Ctrl + page down</b>	Move the sources along the negative Z axis
<b>Ctrl + +</b>	Rotate the sources clockwise
<b>Ctrl + -</b>	Rotate the sources counterclockwise

## Modifier keys (to be held while performing a mouse action):

<b>Shift</b>	Measure distance (when dragging between two points in Top View)
<b>Alt</b>	Ignore grid snapping in Top View
<b>Ctrl</b>	Free the Receiver currently being edited (dragged), ignore auto-anchoring, in Top View and Side View. Snap Sound Source currently being edited (dragged) to the ground or to the top of the Sound Source below it, in Top View.

